

ELIZABETH IM



26 Benshire Dr,
Scarborough
ON M1H 1M2



(647) 879-3932



elizabeth.im9501
@gmail.com



My Website:

[elizabethim9501.com](https://elizabethim9501.wixsite.com/elizabeth-imd)

3D CHARACTER ANIMATOR/JUNIOR ANIMATOR

SKILLS:

- ♣ Friendly attitude, ready to learn anything
- ♣ Effective listener, Team player
- ♣ Software Experience:
 - ◇ Mainly Proficient with Maya
 - ◇ Minor Proficiency with MotionBuilder
 - ◇ Other Software Experience: Unreal 4, Clip Studio Paint, Adobe Photoshop, and Illustrator

EXPERIENCE:

- ♣ UI Designer: Til Undeath Do Us Part
 - ◇ Designed Textbox and Icon UI
- ♣ 3D Character Animator: Til Undeath Do Us Part
 - ◇ Creating Animations for Main Characters.
 - ◇ Followed director's feedback to create smooth and stylized body mechanics.
 - ◇ Presented progress and kept touch with other teams during weekly meetings.
- ♣ 2D Concept Artist: OVERCLOCK
 - ◇ Collaborated with other artists to create finalize <https://elizabethim9501.wixsite.com/elizabeth-imd> character concepts.
 - ◇ Presented progress and kept touch with other teams during weekly meetings.
- ♣ Visual Novel Character Artist: A Calm Night
 - ◇ Created the character sprites.
 - ◇ Collaborated with the programmer/director to create effective

EDUCATION:

George Brown College, Toronto, Ontario.

- ◇ Advanced Diploma in Game-Art

REFERENCE:

- ♣ Gabriel Luz Carpes
 - ◇ Email: gabriellcarpes@gmail.com
 - ◇ Cell: (647)562-3924
- ♣ Jesse Ottmann
 - ◇ Email: Jesseottmann1991@gmail.com
 - ◇ Cell: (613)408-3112